

"Rock around the clock"

Max C. Freedman - James E. Myers
Arr. Isidoro García

The musical score is arranged for eight instruments in 4/4 time with a key signature of one sharp (F#). The score is divided into two systems of four measures each, separated by a repeat sign. The first system includes a D7 chord above the first measure. The second system includes D7 and G7 chords above the first and fourth measures, respectively. A repeat sign is placed above the first measure of the second system.

Flauta: Rests in the first system. In the second system, it plays a melodic line: D4 (quarter), E4 (quarter), F#4 (quarter), G4 (quarter), A4 (quarter), B4 (quarter), A4-G4 (beamed eighth notes), F#4-E4 (beamed eighth notes), D4 (quarter).

Carillón: Plays a steady eighth-note accompaniment: D4, E4, F#4, G4, A4, B4, A4, G4, F#4, E4, D4.

Xilófono: Plays a steady eighth-note accompaniment: D4, E4, F#4, G4, A4, B4, A4, G4, F#4, E4, D4.

Campanas2: Rests in the first system. In the second system, it plays a half-note accompaniment: D4, E4, F#4, G4, A4, B4, A4, G4, F#4, E4, D4.

Campanas1: Rests in the first system. In the second system, it plays a half-note accompaniment: D4, E4, F#4, G4, A4, B4, A4, G4, F#4, E4, D4.

Boomwhackers2: Rests in the first system. In the second system, it plays a melodic line: D4 (quarter), E4 (quarter), F#4 (quarter), G4 (quarter), A4 (quarter), B4 (quarter), A4-G4 (beamed eighth notes), F#4-E4 (beamed eighth notes), D4 (quarter).

Boomwhackers1: Rests in the first system. In the second system, it plays a melodic line: D4 (quarter), E4 (quarter), F#4 (quarter), G4 (quarter), A4 (quarter), B4 (quarter), A4-G4 (beamed eighth notes), F#4-E4 (beamed eighth notes), D4 (quarter).

Claves: Plays a steady eighth-note accompaniment: D4, E4, F#4, G4, A4, B4, A4, G4, F#4, E4, D4.

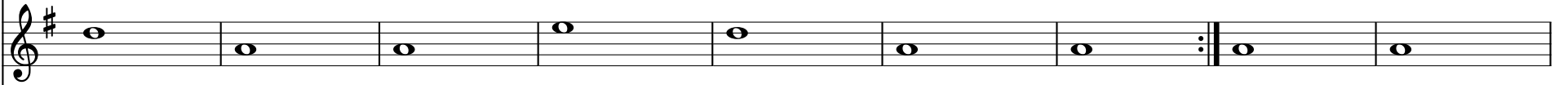
Fl. 

D7 A7 G7 D7 D7 D7

Car. 

D7 A7 G7 D7 D7 D7


Xil. 

Camp.2 

Camp.1 

Boomwhack.2 

Boomwhack.1 

Clv. 

Fl.

G7 D7 A7 G7 D7

Car.

G7 D7 A7 G7 D7

Xil.

Camp.2

Camp.1

Boomwhack.2

Boomwhack.1

Clv.